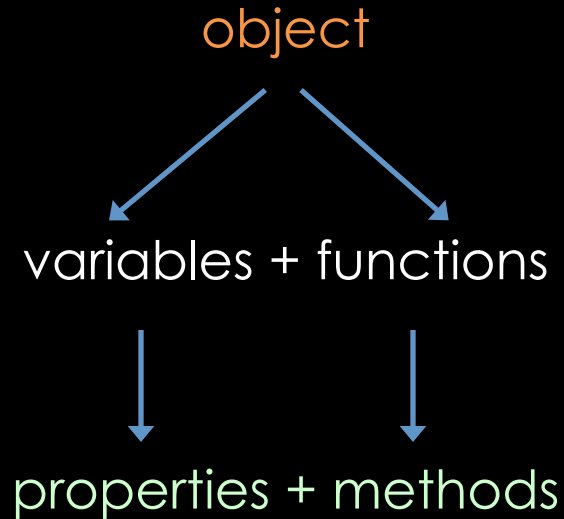


Object

A group of variables and functions ex. **hotel** object



Object

Properties describe the objects (ex. name, # of rooms, etc.)

Methods describe tasks associated with the object (ex. check availability of hotel rooms)

Objects

Browser
object model

JavaScript
Global objects

Document
Object model
(DOM)

Representation
of the current
web page

Global JavaScript objects

- String** for working with string values
- Math** for working with numbers and calculations
- Date** to represent and handle dates

`Math.PI();` Math's object PI property will return the value of PI

Date object

Date to represent and handle dates

```
var today = new Date(); //holds today's date and the current time
```

Date object - methods

<code>getDate()</code>	Get the day as a number (1-31)
<code>getDay()</code>	Get the weekday a number (0-6)
<code>getFullYear()</code>	Get the four digit year (yyyy)
<code>getHours()</code>	Get the hour (0-23)
<code>getMilliseconds()</code>	Get the milliseconds (0-999)
<code>getMinutes()</code>	Get the minutes (0-59)
<code>getMonth()</code>	Get the month (0-11)
<code>getSeconds()</code>	Get the seconds (0-59)
<code>getTime()</code>	Get the time (milliseconds since January 1, 1970)

Date object - methods

`getTimezoneOffset()` Returns time zone offset in mins for locale
`toDatestring()` Returns "date" as a human-readable string
`toTimeString()` Returns "time" as a human-readable string
`toString()` Returns a string representing a specified date

Date object - methods

`toString()` Returns "date" as a human-readable string

Mon Sept 15 2014.

Date object - methods

```
// Create a variable to hold a new Date object (defaults to now)
var today = new Date();

// Create a variable to hold the year this year
var year = today.getFullYear();

// Create a variable called el to hold the element whose id
attribute //has a value of footer
var el = document.getElementById('footer');

// Write the year into that element.
el.innerHTML = '<p>Copyright &copy;' + year + '</p>';
```

Date object - methods

```
<!DOCTYPE html>
<html>
  <head>
    <title>Objects - Date Object</title>
    <link rel="stylesheet" href="css/c03.css" />
  </head>
  <body>
    <h1>TravelWorthy</h1>
    <div id="footer"></div>
    <script src="js/date-object.js"></script>
  </body>
</html>
```

Date object - methods

Exercise – add copyright note to your website using Date object

Date object - methods

```
// Create a variable to hold a new Date object (defaults to now)
var today = new Date();
// Get the year this year
var year = today.getFullYear();
// Set the date that the company was established
var est = new Date('Apr 16, 1996 15:45:55');
// Get difference between then & now in milliseconds
var difference = today.getTime() - est.getTime();
// Divide by number of milliseconds to get years
difference = (difference / 31556900000);
```

Date object - methods

```
// Create a variable called elMsg to hold the element whose id
//attribute has a value of message
var elMsg = document.getElementById('message');

// Write the message into that element.
elMsg.textContent = Math.floor(difference) + ' years of online travel
advice';
```

Date object - methods

```
<!DOCTYPE html>
<html>
  <head>
    <title>Date Object Difference</title>
    <link rel="stylesheet" href="css/c03.css" />
  </head>
  <body>
    <h1>TravelWorthy</h1>
    <div id="message">Established 1945</div>
    <script src="js/date-object-difference.js"></script>
  </body>
</html>
```

Date object - methods

Exercise – write a function to return your friend's age

Objects

Functions are set of related statements together that represent a single task

Functions can take parameters (information required to do their job) and may return a value

An object is a series of variables and functions grouped together that represent something from the world around you

In an object, variables are known as properties and functions as methods of the object

Objects

Web browsers implement objects that represent both the browser window and the document loaded into the browser window

JavaScript has several built-in objects such as String, Math, Number and Date.

Arrays and objects can be used to create complex data sets

Objects – example.html

```
<!DOCTYPE html>
<html>
  <head>
    <title>Objects - Example</title>
    <link rel="stylesheet" href="css/c03.css" />
  </head>
  <body>
    <h1>TravelWorthy</h1>
    <div id="info">
      <h2>latest hotel offer</h2>
```

Objects – example.html

```
<div id="hotelName"></div>
  <div id="roomRate"></div>
  <div id="specialRate"></div>
  <p>room rate when you book 2 or more nights</p>
  <div id="offerEnds"></div>
</div>
<script src="js/example.js"></script>
</body>
</html>
```

Objects – example.html

```
(function() {  
  // PART ONE: CREATE HOTEL OBJECT AND WRITE OUT THE OFFER DETAILS  
  // Create a hotel object using object literal syntax  
  var hotel = {  
    name: 'Park',  
    roomRate: 240, // Amount in dollars  
    discount: 15, // Percentage discount  
    offerPrice: function() {  
      var offerRate = this.roomRate * ((100 - this.discount) / 100);  
      return offerRate;  
    }  
  }  
}
```

Objects – example.html

```
// Write out the hotel name, standard rate, and the special rate  
var hotelName, roomRate, specialRate;
```

```
// Declare variables
```

```
hotelName = document.getElementById('hotelName');
```

```
// Get elements
```

```
roomRate = document.getElementById('roomRate');
```

```
specialRate = document.getElementById('specialRate');
```

```
hotelName.textContent = hotel.name;
```

```
// Write hotel name
```

```
roomRate.textContent = '$' + hotel.roomRate.toFixed(2);
```

```
// Write room rate
```

```
specialRate.textContent = '$' + hotel.offerPrice(); // Write offer price
```

Objects – example.html

```
// PART TWO: CALCULATE AND WRITE OUT THE EXPIRY DETAILS FOR THE OFFER  
  
var expiryMsg; // Message displayed to users  
var today;    // Today's date  
var elEnds;   // The element that shows the message about the offer ending  
  
function offerExpires(today) {  
    // Declare variables within the function for local scope  
    var weekFromToday, day, date, month, year, dayNames, monthNames;  
    // Add 7 days time (added in milliseconds)  
    weekFromToday = new Date(today.getTime() + 7 * 24 * 60 * 60 * 1000);
```

Objects – example.html

```
// Create arrays to hold the names of days / months
  dayNames = ['Sunday', 'Monday', 'Tuesday', 'Wednesday', 'Thursday',
'Friday', 'Saturday'];
  monthNames = ['January', 'February', 'March', 'April', 'May', 'June', 'July',
'August', 'September', 'October', 'November', 'December'];
  // Collect the parts of the date to show on the page
  day = dayNames[weekFromToday.getDay()];
  date = weekFromToday.getDate();
  month = monthNames[weekFromToday.getMonth()];
  year = weekFromToday.getFullYear();
  // Create the message
  expiryMsg = 'Offer expires next ';
  expiryMsg += day + ' <br />(' + date + ' ' + month + ' ' + year + ')';
  return expiryMsg;
```

Objects – example.html

```
today = new Date(); // Put today's date in variable
elEnds = document.getElementById('offerEnds'); // Get the offerEnds
element
elEnds.innerHTML = offerExpires(today); // Add the expiry message

// Finish the immediately invoked function expression
})();
```


Objects – example.html

Exercise- write a script to display the restaurant schedule for next week using Date and Time object